

Introduction to PETSc

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Outline

- ◆ **Installation on LONI and HPC**
- ◆ **Brief overview**
- ◆ **Examples on Vec, Mat, KSP, SNES**

Download petsc source to better follow the discussion

[wget ftp.mcs.anl.gov/pub/petsc/release-snapshots/petsc-3.2-p6.tar.gz](http://ftp.mcs.anl.gov/pub/petsc/release-snapshots/petsc-3.2-p6.tar.gz)

http://cct.lsu.edu/~bthakur/petsc_tutorial.pdf

http://cct.lsu.edu/~bthakur/petsc_tutorial.pptx

PETSc

<http://www.mcs.anl.gov/petsc/petsc-current>

- ◆ Aimed at parallel non-trivial PDE solvers
- ◆ Portable to any parallel system supporting MPI
- ◆ Offers robust scaling
- ◆ Supports many languages: C, Fortran, Python

Installing PETSc

- ◆ **Download current release 3.2-7 or 3.2-6**

- ◆ `wget ftp.mcs.anl.gov/pub/petsc/release-snapshots/petsc-3.2-p6.tar.gz`

- ◆ **Installation instructions**

- ◆ `www.mcs.anl.gov/petsc/documentation/installation.html`

- ◆ **You may follow all examples from**

- ◆ `http://www.mcs.anl.gov/petsc/petsc-current/`

Installing PETSc on LONI

◆ Compilers :

- ◆ intel_fc_11.1, intel_cc_11.1,
- ◆ gcc-4.3.2
- ◆ pgi-7.0-4

◆ MPI :

- ◆ mvapich-2.1.4,
- ◆ openmpi-1.3.4

◆ Download

- ◆ --download-mpich=1
- ◆ --download-openmpi=1

Source : <http://docs.loni.org>

Installing PETSc on LONI

Configure: Check all options with `./configure --help`

```
./configure --prefix=/work/bthakur/soft/petsc-fd \  
--with-fc=/usr/local/packages/mvapich2/1.6rc1/intel-11.1/bin/mpif90 \  
--with-cc=/usr/local/packages/mvapich2/1.6rc1/intel-11.1/bin/mpicc \  
--with-cxx=/usr/local/packages/mvapich2/1.6rc1/intel-11.1/bin/mpicxx \  
--with-blas-lib=/usr/local/packages/lapack/3.2/intel-11.1/lib/libblas.a \  
--with-lapack-lib=/usr/local/packages/lapack/3.2/intel-11.1/lib/liblapack.a \  
--with-netcdf-dir=/usr/local/packages/netcdf/4.0/intel-11.1
```

Installing PETSc on LONI

Other useful options

`--COPTFLAGS=-O2`

`--with-pic=1`

`--with-fortran-datatypes=1`

`--with-netcdf-dir=/usr/local/packages/netcdf/4.0/intel-11.1`

`--with-cuda-dir=/usr/local/packages/cuda` (only on philip)

Installing PETSc on LONI

Completed building libraries

=====

Now to install the libraries do:

```
make PETSC_DIR=/work/bthakur/soft/petsc-3.2-p6  
PETSC_ARCH=arch-linux2-c-debug install
```

```
=====
```

```
$ make PETSC_DIR=/work/bthakur/soft/petsc-3.2-p6 PETSC_ARCH=arch-linux2-c-debug  
install
```

```
*** using PETSC_DIR=/work/bthakur/soft/petsc-3.2-p6  
PETSC_ARCH=arch-linux2-c-debug ***  
*** Installing PETSc at /work/bthakur/soft/petsc-fd ***
```

```
=====
```

Install complete. It is useable with PETSC_DIR=/work/bthakur/soft/petsc-fd
[and no more PETSC_ARCH].

Now to check if the libraries are working do (in current directory):

```
make PETSC_DIR=/work/bthakur/soft/petsc-fd test
```


The PETSc Programming Model

◆ Goals

- ◆ Portable, runs everywhere
- ◆ Performance
- ◆ Scalable parallelism

◆ Approach

- ◆ Distributed memory, “shared-nothing”
 - ◆ Requires only a compiler (single node or processor)
 - ◆ Access to data on remote machines through MPI
- ◆ Can still exploit “compiler discovered” parallelism on each node (e.g., SMP)
- ◆ Hide within parallel objects the details of the communication
- ◆ User orchestrates communication at a higher abstract level than message passing

PETSc Numerical Components

Nonlinear Solvers

Newton-based Methods

Line Search

Trust Region

Other

Time Steppers

Euler

Backward
Euler

Pseudo Time
Stepping

Other

Krylov Subspace Methods

GMRES

CG

CGS

Bi-CG-STAB

TFQMR

Richardson

Chebychev

Other

Preconditioners

Additive
Schwartz

Block
Jacobi

Jacobi

ILU

ICC

LU
(Sequential only)

Others

Matrices

Compressed
Sparse Row
(AIJ)

Blocked Compressed
Sparse Row
(BAIJ)

Block
Diagonal
(BDIAG)

Dense

Other

Vectors

Index Sets

Indices

Block Indices

Stride

Other

PETSc

Components

- ◆ **PETSc components :**
 - ◆ **Vectors**
 - ◆ **Matrices**
 - ◆ **Data and Grid management**
 - ◆ **Linear Solvers**
 - ◆ **Nonlinear solvers**
 - ◆ **Time stepping ODE solvers**

Source : <http://>

PETSc

Components

Vec:

Provides the vector operations required for setting up and solving large-scale linear and nonlinear problems. Includes easy-to-use parallel scatter and gather operations, as well as special-purpose code for handling ghost points for regular data structures.

Mat:

A large suite of data structures and code for the manipulation of parallel sparse matrices. Includes four different parallel matrix data structures, each appropriate for a different class of problems.

PC:

A collection of sequential and parallel preconditioners, including (sequential) ILU(k), LU, and (both sequential and parallel) block Jacobi, overlapping additive Schwarz methods and structured MG using DMMG.

PETSc

Components

KSP:

Parallel implementations of many popular Krylov subspace iterative methods, including GMRES, CG, CGS, Bi-CG-Stab, two variants of TFQMR, CR, and LSQR, immediately usable with any preconditioners and any matrix data structures, including matrix-free methods.

SNES:

Data-structure-neutral implementations of Newton-like methods for nonlinear systems. Includes both line search and trust region techniques with a single interface. Users can set custom monitoring routines, convergence criteria, etc.

TS:

Code for the time evolution of solutions of PDEs. In addition, provides pseudo-transient continuation techniques for computing steady-state solutions.

PETSc

- ◆ **Control over PETSc objects and types**
 - ◆ Allows control at command line of choice of methods and objects
-pc_type, -ksp_type, -ksp_monitor_draw -ksp_rtol

PETSc

Program structure

- ◆ **Structure of a PETSc program**
 - ◆ **Initialize: Initializes the PETSc database and MPI**
 - ◆ **Create PETSc Objects, Solvers**
 - ◆ **Run Solvers**
 - ◆ **Destroy PETSc objects and Finalize**

PETSc

Program structure

- ◆ **Initialize a PETSc program**

- ◆ `PetscInitialize(int *argc, char ***argv, char *file, char *help);`
- ◆ call `PetscInitialize(character(*) file, integer ierr)`

`PetscInitialize()` automatically calls `MPI_Init()`
sets PETSc “world” communicator, given by `PETSC_COMM_WORLD`

- ◆ All PETSc programs should call `PetscFinalize()`

PETSc

Program structure

- ◆ **Initialize a PETSc program (include headers)**

- ◆ `petscsys.h` - base PETSc routines
- `petscvec.h` - vectors
- `petscmat.h` - matrices
- `petscis.h` - index sets
- `petscksp.h` - Krylov subspace methods
- `petscviewer.h` - viewers
- `petscpc.h` - preconditioners

PETSc

Program structure

- ◆ **PETSc Options database**

- ◆ The user can input control data at run time using the options database. In this example the command

```
PetscOptionsGetInt(PETSC NULL, "-n", &n, &flg);
```

checks whether the user has provided a command line option to set the value of *n*, the problem dimension.

- ◆ To print a list of available options for a given program
mpixec -n 1 ./ex1 -help

PETSc

Program structure

- ◆ **PETSc Options database**

- ◆ Krylov subspace technique BiCGStab by calling `KSPSetType(ksp,KSPBCGS);`

One could then override this choice at runtime with the option `-ksp type tfqmr`

PETSc

Program structure

- ◆ **Structure of a PETSc program**

```
#include "petsc.h"
int main( int argc, char *argv[] )
{
    int rank;
    PetscInitialize( &argc, &argv, 0, 0 );
    MPI_Comm_rank( PETSC_COMM_WORLD, &rank );

    PetscSynchronizedPrintf( PETSC_COMM_WORLD,
        "Hello World from rank %d\n", rank );

    PetscSynchronizedFlush( PETSC_COMM_WORLD );
    PetscFinalize( );
    return 0;
}
```

PETSc

Vec: PETSc vectors (Vec objects) are used to store the field variables

- ◆ **PETSc vectors** : docs/manualpages/Vec/index.html
- ◆ **Beginner - Basic usage**
VecCreate, VecCopy, VecDestroy, VecLog, VecType, VecSet,
VecView, VecDuplicate, VecScatter, VecPermute, Norm_
- ◆ **Intermediate – Options for algorithms and data structures**
VecCreateMPI, VecAbs, VecMax, VecDot, VecShift,
VecNormalize, VecMax
- ◆ **Advanced**
VecPointwiseMin, VecStrideNorm, VecCreateGhost

PETSc

Vectors- Example 1

🟢 ex1.c

```
int main(int argc,char **argv)
{
  Vec          x,y,w;          /* vectors */
  Vec          *z;            /* array of vectors */
  PetscReal    norm,v,v1,v2,maxval;
  PetscInt     n = 20,maxind;
  PetscErrorCode ierr;
  PetscScalar  one = 1.0,two = 2.0,three = 3.0,dots[3],dot;

  ierr = PetscInitialize(&argc,&argv,(char*)0,help);          CHKERRQ(ierr);
  ierr = PetscOptionsGetInt(PETSC_NULL,"-n",&n,PETSC_NULL);  CHKERRQ(ierr);
```

Source: <http://www.mcs.anl.gov/petsc/petsc-current/src/vec/vec/examples/tutorials>

PETSc

Vectors- Example 1

💧 ex1.c - contd

```
ierr = VecCreate(PETSC_COMM_WORLD,&x);CHKERRQ(ierr);  
ierr = VecSetSizes(x,PETSC_DECIDE,n);CHKERRQ(ierr);
```

```
ierr = VecDuplicate(x,&y);CHKERRQ(ierr);  
ierr = VecDuplicate(x,&w);CHKERRQ(ierr);  
ierr = VecNorm(w,NORM_2,&norm);CHKERRQ(ierr);  
ierr = VecDuplicateVecs(x,3,&z);CHKERRQ(ierr);
```

```
ierr = VecSet(x,one);CHKERRQ(ierr);  
ierr = VecSet(y,two);CHKERRQ(ierr);  
ierr = VecSet(z[0],one);CHKERRQ(ierr);  
ierr = VecSet(z[1],two);CHKERRQ(ierr);  
ierr = VecSet(z[2],three);CHKERRQ(ierr);
```

PETSc

Vectors- Example 2

💧 ex1.c - contd

```
ierr = VecScale(x,two);CHKERRQ(ierr);
ierr = VecNorm(x,NORM_2,&norm);CHKERRQ(ierr);
ierr = VecCopy(x,w);CHKERRQ(ierr);
ierr = VecPointwiseMult(w,y,x);CHKERRQ(ierr);
ierr = VecNorm(w,NORM_2,&norm);CHKERRQ(ierr);

ierr = VecDestroy(&x);CHKERRQ(ierr);
ierr = VecDestroy(&y);CHKERRQ(ierr);
ierr = VecDestroy(&w);CHKERRQ(ierr);
ierr = VecDestroyVecs(3,&z);CHKERRQ(ierr);
ierr = PetscFinalize();
return 0;
}
```


PETSc

Example

Makefile petsc3.0

```
PETSC_DIR = /usr/local/packages/petsc/3.0.0.p3/intel-11.1-mpich-1.2.7p1
include ${PETSC_DIR}/conf/base
ex1: ex1.o chkopts
    -${FLINKER} -o ex1 ex1.o ${PETSC_VEC_LIB}
    ${RM} -f ex1.o
```

Makefile petsc3.2

```
PETSC_DIR = /work/bthakur/soft/petsc
include ${PETSC_DIR}/conf/variables
include ${PETSC_DIR}/conf/rules

ex1: ex1.o chkopts
    -${CLINKER} -o ex1 ex1.o ${PETSC_VEC_LIB}
    ${RM} -f ex1.o
```

PETSc

Example- Fortran

```
program main
```

```
#include "finclude/petsc.h"  
#include "finclude/petscvec.h"
```

```
! Variables:
```

```
!   x, y, w - vectors  
!   z       - array of vectors
```

```
Vec           x,y,w,z(5)  
PetscReal     norm,v,v1,v2  
PetscInt      n,ithree  
PetscTruth    flg  
PetscErrorCode ierr  
PetscMPIInt   rank  
PetscScalar   one,two,three
```

```
call PetscInitialize &  
(PETSC_NULL_CHARACTER,ierr)
```

```
...
```

```
call PetscOptionsGetInt &  
(PETSC_NULL_CHARACTER,'n',n,flg,ierr)
```

```
...  
call MPI_Comm_rank &  
(PETSC_COMM_WORLD,rank,ierr)
```

```
...  
call VecCreate &  
(PETSC_COMM_WORLD,x,ierr)
```

```
...  
call VecDot(x,x,dot,ierr)  
call VecNorm(x,NORM_2,norm,ierr)  
call VecDestroy(x,ierr)
```

```
...  
call PetscFinalize(ierr)
```

```
end
```

www.mcs.anl.gov/petsc/petsc-current/docs/manualpages/Sys/UsingFortran.html

PETSc

Vectors- Example 2

- Demo
vec/vec/examples/tutorials/ex20f90.F90

PETSc

Mat: Abstract PETSc matrix object

- ◆ **PETSc matrices** : docs/manualpages/Mat/index.html
- ◆ **Beginner - Basic usage**
MatCreate, MatCreateMPIAIJ, MatSetValues,
-mat_type aij -sets the type to "aij" with call to MatSetFromOptions
- ◆ **Intermediate – Options for algorithms and data structures**
MatConvert, MatCopy, MatTranspose
- ◆ **Advanced**
MatGetColumnVector, MatGetDiagonalBlock

PETSc

Matrices- Example

- Demo:
`mat/examples/tutorials/ex10.c`

Source : <http://www.mcs.anl.gov/petsc/petsc-current/src/mat/examples/tutorials/>

PETSc

KSP : Abstract PETSc object that manages all Krylov methods

- ◆ **PETSc vectors** : docs/manualpages/Vec/index.html
- ◆ **Beginner - Basic usage**
KSPCreate, KSPDestroy, KSPReset
- ◆ **Intermediate – Options for algorithms and data structures**
- ◆ **Advanced**

Source : <http://www.mcs.anl.gov/petsc/petsc-current/docs/manualpages/KSP/>

PETSc

KSP : Abstract PETSc object that manages all Krylov methods

💧 PETSc KSP : The Louisville-Bratu-Gelfand Problem



$$-\Delta \mathbf{u} = \mathbf{1}, \quad \Delta = \text{laplacian}, \quad 0 < x, y, z < 1$$

- 💧 Simplification of the Solid-Fuel Ignition Problem
- 💧 Also a nonlinear eigenproblem
- 💧 Dirichlet conditions : $u=0$ for $x=0, x=1, y=0, y=1, z=0, z=1$

PETSc

KSP- Example : ksp/ksp/examples/tutorials/ex45.c

```
int main(int argc, char **argv)
{
    PetscErrorCode      ierr;
    KSP                 ksp;
    PetscReal           norm;
    DM                  da;
    Vec                 x,b,r;
    Mat                 A;
    PetscInitialize(&argc,&argv,(char *)0,help);

    ierr = KSPCreate(PETSC_COMM_WORLD,&ksp);CHKERRQ(ierr);
    ierr = DMDACreate3d(PETSC_COMM_WORLD,DMDA_BOUNDARY_NONE,DMDA_BOUNDARY_NONE,DMDA_BOUNDARY_NONE,DMDA_
    _STENCIL_STAR,-7,-7,-7,PETSC_DECIDE,PETSC_DECIDE,PETSC_DECIDE,1,1,0,0,0,&da);CHKERRQ(ierr);
    ierr = DMSetInitialGuess(da,ComputeInitialGuess);CHKERRQ(ierr);
    ierr = DMSetFunction(da,ComputeRHS);CHKERRQ(ierr);
    ierr = DMSetJacobian(da,ComputeMatrix);CHKERRQ(ierr);
    ierr = KSPSetDM(ksp,da);CHKERRQ(ierr);
    /* ierr = KSPSetDMActive(ksp,PETSC_FALSE);CHKERRQ(ierr);*/
    ierr = DMDestroy(&da);CHKERRQ(ierr);

    ierr = KSPSetFromOptions(ksp);
    ierr = KSPSetUp(ksp);
    ierr = KSPSolve(ksp,PETSC_NULL,PETSC_NULL);
    ierr = KSPGetSolution(ksp,&x);
    ierr = KSPGetRhs(ksp,&b);
    ierr = VecDuplicate(b,&r);
    ierr = KSPGetOperators(ksp,&A,PETSC_NULL,PETSC_NULL);

    ierr = MatMult(A,x,r);CHKERRQ(ierr);
    ierr = VecAXPY(r,-1.0,b);CHKERRQ(ierr);
    ierr = VecNorm(r,NORM_2,&norm);CHKERRQ(ierr);
    ierr = PetscPrintf(PETSC_COMM_WORLD,"Residual norm %G\n",norm);CHKERRQ(ierr);

    ierr = VecDestroy(&r);CHKERRQ(ierr);
    ierr = KSPDestroy(&ksp);CHKERRQ(ierr);
    ierr = PetscFinalize();

    return 0;
}
```

Louisville-Bratu-Gelfand Problem



$$-\Delta u = 1,$$

$$\Delta = \text{laplacian}, 0 < x, y, z < 1$$

PETSc

KSP- Example : ksp/ksp/examples/tutorials/ex45.c

```
int main(int argc,char **argv)
{
    PetscErrorCode    ierr;
    KSP                ksp;
    PetscReal         norm;
    DM                 da;
    Vec                x,b,r;
    Mat                A;
    PetscInitialize(&argc,&argv,(char *)0,help);

    ierr = KSPCreate(PETSC_COMM_WORLD,&ksp);CHKERRQ(ierr);
    ierr = DMDACreate3d(PETSC_COMM_WORLD,DMDA_BOUNDARY_NONE,DMDA_BOUNDARY_NONE,DMDA_BOUNDARY_NONE,DMDA
    STENCIL_STAR,-7,-7,-7,PETSC_DECIDE,PETSC_DECIDE,PETSC_DECIDE,1,1,0,0,&da);CHKERRQ(ierr);
    ierr = DMSetInitialGuess(da,ComputeInitialGuess);CHKERRQ(ierr);
    ierr = DMSetFunction(da,ComputeRHS);CHKERRQ(ierr);
    ierr = DMSetJacobian(da,ComputeMatrix);CHKERRQ(ierr);
    ierr = KSPSetDM(ksp,da);CHKERRQ(ierr);
    /* ierr = KSPSetDMActive(ksp,PETSC_FALSE);CHKERRQ(ierr);*/
    ierr = DMDestroy(&da);CHKERRQ(ierr);

    ierr = KSPSetFromOptions(ksp);CHKERRQ(ierr);
    ierr = KSPSetUp(ksp);CHKERRQ(ierr);
    ierr = KSPSolve(ksp,PETSC_NULL,PETSC_NULL);CHKERRQ(ierr);
    ierr = KSPGetSolution(ksp,&x);CHKERRQ(ierr);
    ierr = KSPGetRhs(ksp,&b);CHKERRQ(ierr);
    ierr = VecDuplicate(b,&r);CHKERRQ(ierr);
    ierr = KSPGetOperators(ksp,&A,PETSC_NULL,PETSC_NULL);CHKERRQ(ierr);

    ierr = MatMult(A,x,r);CHKERRQ(ierr);
    ierr = VecXPY(r,-1.0,b);CHKERRQ(ierr);
    ierr = VecNorm(r,NORM_2,&norm);CHKERRQ(ierr);
    ierr = PetscPrint(PETSC_COMM_WORLD,"Residual norm %G\n",norm);CHKERRQ(ierr);

    ierr = VecDestroy(&r);CHKERRQ(ierr);
    ierr = KSPDestroy(&ksp);CHKERRQ(ierr);
    ierr = PetscFinalize();

    return 0;
}
```

PETSc

KSP- Example : ksp/ksp/examples/tutorials/ex45.c

```
int main(int argc, char **argv)
{
    PetscErrorCode    ierr;
    KSP                ksp;
    PetscReal         norm;
    DM                da;
    Vec                x,b,r;
    Mat                A;
    PetscInitialize(&argc,&argv,(char *)0,help);
```

```
    ierr = KSPCreate(PETSC_COMM_WORLD,&ksp); CHKERRQ(ierr);

    ierr = DMDACreate3d(PETSC_COMM_WORLD, DMDA_BOUNDARY_NONE, DMDA_BOUNDARY_NONE,
                       DMDA_BOUNDARY_NONE, DMDA_STENCIL_STAR,-7,-7,-7,PETSC_DECIDE,
                       PETSC_DECIDE, PETSC_DECIDE, 1,1,0,0,0,&da); CHKERRQ(ierr);
    ierr = DMSetInitialGuess(da,ComputeInitialGuess); CHKERRQ(ierr);
    ierr = DMSetFunction(da,ComputeRHS); CHKERRQ(ierr);
    ierr = DMSetJacobian(da,ComputeMatrix); CHKERRQ(ierr);
    ierr = KSPSetDM(ksp,da); CHKERRQ(ierr);
    ierr = DMDestroy(&da); CHKERRQ(ierr);
```

```
    ierr = KSPSetFromOptions(ksp);CHKERRQ(ierr);
    ierr = KSPSetUp(ksp);CHKERRQ(ierr);
    ierr = KSPSolve(ksp,PETSC_NULL,PETSC_NULL);CHKERRQ(ierr);
    ierr = KSPGetSolution(ksp,&x);CHKERRQ(ierr);
    ierr = KSPGetRhs(ksp,&b);CHKERRQ(ierr);
    ierr = VecDuplicate(b,&r);CHKERRQ(ierr);
    ierr = KSPGetOperators(ksp,&A,PETSC_NULL,PETSC_NULL);CHKERRQ(ierr);

    ierr = MatMult(A,x,r);CHKERRQ(ierr);
    ierr = VecAXPY(r,-1.0,b);CHKERRQ(ierr);
    ierr = VecNorm(r,NORM_2,&norm);CHKERRQ(ierr);
    ierr = PetscPrint(PETSC_COMM_WORLD,"Residual norm %G\n",norm);CHKERRQ(ierr);

    ierr = VecDestroy(&r);CHKERRQ(ierr);
    ierr = KSPDestroy(&ksp);CHKERRQ(ierr);
    ierr = PetscFinalize();

    return 0;
}
```

PETSc

KSP- Example : ksp/ksp/examples/tutorials/ex45.c

```
int main(int argc, char **argv)
{
    PetscErrorCode    ierr;
    KSP                ksp;
    PetscReal         norm;
    DM                da;
    Vec                x,b,r;
    Mat                A;
    PetscInitialize(&argc,&argv,(char *)0,help);

    ierr = KSPCreate(PETSC_COMM_WORLD,&ksp);CHKERRQ(ierr);
    ierr = DMCreate3d(PETSC_COMM_WORLD,DMDA_BOUNDARY_NONE,DMDA_BOUNDARY_NONE,DMDA_BOUNDARY_NONE,DMDA
    STENCIL_STAR,-7,-7,-7,PETSC_DECIDE,PETSC_DECIDE,PETSC_DECIDE,1,1,0,0,&da);CHKERRQ(ierr);
    ierr = DMSetInitialGuess(da,ComputeInitialGuess);CHKERRQ(ierr);
    ierr = DMSetFunction(da,ComputeRHS);CHKERRQ(ierr);
    ierr = DMSetJacobian(da,ComputeMatrix);CHKERRQ(ierr);
    ierr = KSPSetDM(ksp,da);CHKERRQ(ierr);
    /* ierr = KSPSetDMActive(ksp,PETSC_FALSE);CHKERRQ(ierr);*/
    ierr = DMDestroy(&da);CHKERRQ(ierr);
```

```
ierr = KSPSetFromOptions(ksp);
ierr = KSPSetUp(ksp);
ierr = KSPSolve(ksp,PETSC_NULL,PETSC_NULL);
ierr = KSPGetSolution(ksp,&x);
ierr = KSPGetRhs(ksp,&b);
ierr = VecDuplicate(b,&r);
ierr = KSPGetOperators(ksp,&A,PETSC_NULL,PETSC_NULL);
```

```
CHKERRQ(ierr);
CHKERRQ(ierr);
CHKERRQ(ierr);
CHKERRQ(ierr);
CHKERRQ(ierr);
CHKERRQ(ierr);
CHKERRQ(ierr);
```

```
ierr = MatMult(A,x,r);CHKERRQ(ierr);
ierr = VecAXPY(r,-1.0,b);CHKERRQ(ierr);
ierr = VecNorm(r,NORM_2,&norm);CHKERRQ(ierr);
ierr = PetscPrintf(PETSC_COMM_WORLD,"Residual norm %G\n",norm);CHKERRQ(ierr);
```

```
ierr = VecDestroy(&r);CHKERRQ(ierr);
ierr = KSPDestroy(&ksp);CHKERRQ(ierr);
ierr = PetscFinalize();
```

```
return 0;
```

PETSc

KSP- Example : ksp/ksp/examples/tutorials/ex45.c

```
int main(int argc, char **argv)
{
    PetscErrorCode      ierr;
    KSP                 ksp;
    PetscReal           norm;
    DM                  da;
    Vec                 x,b,r;
    Mat                 A;
    PetscInitialize(&argc,&argv,(char *)0,help);

    ierr = KSPCreate(PETSC_COMM_WORLD,&ksp);CHKERRQ(ierr);
    ierr = DMCreate3d(PETSC_COMM_WORLD,DMDA_BOUNDARY_NONE,DMDA_BOUNDARY_NONE,DMDA_BOUNDARY_NONE,DMDA_
    STENCIL_STAR,-7,-7,-7,PETSC_DECIDE,PETSC_DECIDE,PETSC_DECIDE,1,1,0,0,0,&da);CHKERRQ(ierr);
    ierr = DMSetInitialGuess(da,ComputeInitialGuess);CHKERRQ(ierr);
    ierr = DMSetFunction(da,ComputeRHS);CHKERRQ(ierr);
    ierr = DMSetJacobian(da,ComputeMatrix);CHKERRQ(ierr);
    ierr = KSPSetDM(ksp,da);CHKERRQ(ierr);
    /* ierr = KSPSetDMActive(ksp,PETSC_FALSE);CHKERRQ(ierr);*/
    ierr = DMDestroy(&da);CHKERRQ(ierr);

    ierr = KSPSetFromOptions(ksp);                                CHKERRQ(ierr);
    ierr = KSPSetUp(ksp);                                        CHKERRQ(ierr);
    ierr = KSPSolve(ksp,PETSC_NULL,PETSC_NULL);                CHKERRQ(ierr);
    ierr = KSPGetSolution(ksp,&x);                              CHKERRQ(ierr);
    ierr = KSPGetRhs(ksp,&b);                                    CHKERRQ(ierr);
    ierr = VecDuplicate(b,&r);                                  CHKERRQ(ierr);
    ierr = KSPGetOperators(ksp,&A,PETSC_NULL,PETSC_NULL);      CHKERRQ(ierr);

    ierr = MatMult(A,x,r);                                      CHKERRQ(ierr);
    ierr = VecAXPY(r,-1.0,b);                                  CHKERRQ(ierr);
    ierr = VecNorm(r,NORM_2,&norm);                             CHKERRQ(ierr);
    ierr = PetscPrintf(PETSC_COMM_WORLD,"Residual norm %G\n",norm); CHKERRQ(ierr);

    ierr = VecDestroy(&r);CHKERRQ(ierr);
    ierr = KSPDestroy(&ksp);CHKERRQ(ierr);
    ierr = PetscFinalize();

    return 0;
}
```

PETSc

KSP- Example : ksp/ksp/examples/tutorials/ex45.c

```
int main(int argc, char **argv)
{
    PetscErrorCode    ierr;
    KSP                ksp;
    PetscReal         norm;
    DM                 da;
    Vec                x,b,r;
    Mat                A;
    PetscInitialize(&argc,&argv,(char *)0,help);

    ierr = KSPCreate(PETSC_COMM_WORLD,&ksp);CHKERRQ(ierr);
    ierr = DMCreate3d(PETSC_COMM_WORLD,DMDA_BOUNDARY_NONE,DMDA_BOUNDARY_NONE,DMDA_BOUNDARY_NONE,DMDA_
_STENCIL_STAR,-7,-7,-7,PETSC_DECIDE,PETSC_DECIDE,PETSC_DECIDE,1,1,0,0,0,&da);CHKERRQ(ierr);
    ierr = DMSetInitialGuess(da,ComputeInitialGuess);CHKERRQ(ierr);
    ierr = DMSetFunction(da,ComputeRHS);CHKERRQ(ierr);
    ierr = DMSetJacobian(da,ComputeMatrix);CHKERRQ(ierr);
    ierr = KSPSetDM(ksp,da);CHKERRQ(ierr);
    /* ierr = KSPSetDMAActive(ksp,PETSC_FALSE);CHKERRQ(ierr);*/
    ierr = DMDestroy(&da);CHKERRQ(ierr);

    ierr = KSPSetFromOptions(ksp);                                CHKERRQ(ierr);
    ierr = KSPSetUp(ksp);                                        CHKERRQ(ierr);
    ierr = KSPSolve(ksp,PETSC_NULL,PETSC_NULL);                CHKERRQ(ierr);
    ierr = KSPGetSolution(ksp,&x);                              CHKERRQ(ierr);
    ierr = KSPGetRhs(ksp,&b);                                    CHKERRQ(ierr);
    ierr = VecDuplicate(b,&r);                                    CHKERRQ(ierr);
    ierr = KSPGetOperators(ksp,&A,PETSC_NULL,PETSC_NULL);      CHKERRQ(ierr);

    ierr = MatMult(A,x,r);CHKERRQ(ierr);
    ierr = VecAXPY(r,-1.0,b);CHKERRQ(ierr);
    ierr = VecNorm(r,NORM_2,&norm);CHKERRQ(ierr);
    ierr = PetscPrint(PETSC_COMM_WORLD,"Residual norm %G\n",norm);CHKERRQ(ierr);

    ierr = VecDestroy(&r);                                    CHKERRQ(ierr);
    ierr = KSPDestroy(&ksp);                                  CHKERRQ(ierr);
    ierr = PetscFinalize();

    return 0;
}
```

PETSc

SNES : The Scalable Nonlinear Equations Solvers

- ◆ **PETSc SNES** : </docs/manualpages/SNES/index.html>
Abstract PETSc object that manages all nonlinear solves

Beginner - Basic usage

SNESCreate, SNESDestroy

Intermediate – Options for algorithms and data structures

SNESDefaultComputeJacobian, SNESGetType, SNESGetSolution

Advanced

SNESSetUp, SNESGetJacobian, SNESMatrixFreeCreate2

PETSc

SNES : The Scalable Nonlinear Equations Solvers

💧 PETSc SNES : The Louisville-Bratu-Gelfand Problem



$$-\Delta u - \lambda e^u = f, \quad \Delta = \text{laplacian}$$

- 💧 Simplification of the Solid-Fuel Ignition Problem
- 💧 Also a nonlinear eigenproblem
- 💧 Dirichlet conditions : $u=0$ for $x=0, x=1, y=0, y=1, z=0, z=1$

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SNES- Example : ex14.c

- Demo:
`snes/examples/tutorials/ex14.c`

DA

Three pillars of computing

◆ *Debug*

Get rid of any bugs you may have.

◆ *Optimize*

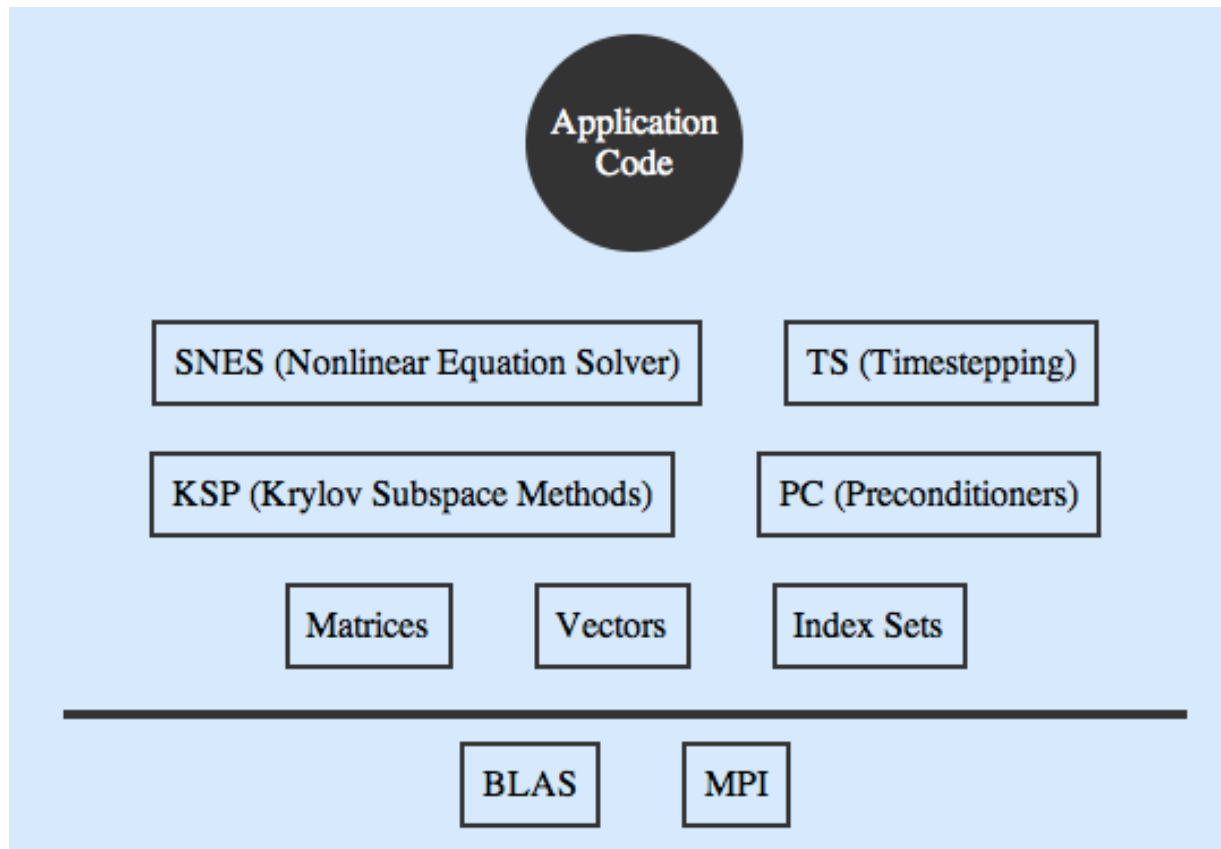
Improve code performance. Often, you may need radical design changes to get large speedups.

◆ *Profile*

Profile and benchmark it to confirm the algorithm scales as expected

PETSc

Recap



PETSc

Advantages

- ◆ **PETSc objects and procedures**
- ◆ **Single user interface but multiple underlying implementations**
- ◆ **Higher abstractions**
- ◆ **Integrated profiling and debugging**

Conclusion

- ◆ Many advantages to using PETSc
- ◆ Allow easy structuring of non-trivial problems
- ◆ Try it yourself to find ways to enhance productivity

PETSc

Conclusion

- ◆ Many advantages to using PETSc
- ◆ Allow easy structuring of non-trivial problems
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