

Basic Shell Scripting

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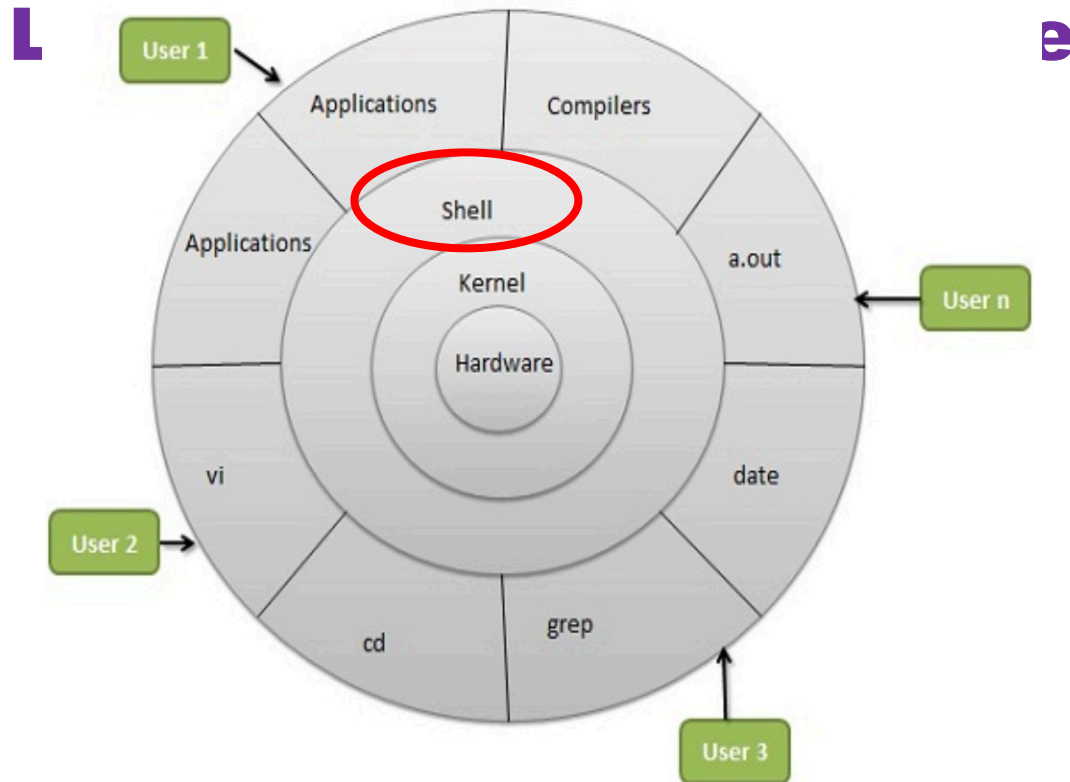
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Outline

- ***Introduction to Linux Shell***
- Shell Scripting Basics
 - Variables/Special Characters
 - Arithmetic Operations
- Beyond Basic Shell Scripting
 - Control flow
 - Functions
- Advanced Text Processing Commands (grep, sed, awk)



What is a Linux Shell?

- An application running on top of the kernel and provides a command line interface to the system
- Types of shell with varied features
 - **sh**
 - the original Bourne shell.
 - **ksh**
 - one of the three: Public domain ksh (pdksh), AT&T ksh or mksh
 - **bash**
 - the GNU Bourne-again shell. It is mostly Bourne-compatible, mostly POSIX-compatible, and has other useful extensions. It is the default on most Linux systems.
 - **csh**
 - BSD introduced the C shell, which sometimes resembles slightly the C programming language.
 - **tcsh**
 - csh with more features. csh and tcsh shells are NOT Bourne-compatible.

What can you do with a shell?

- Check the current shell you are using
 - `echo $0`
- List available shells on the system
 - `cat /etc/shells`
- Change to another shell
 - `csch`
- Date
 - `date`
- `wget`: get online files
 - `wget https://website.com/filename.tgz`
- Compile and run applications
 - `gcc hello.c -o hello`
 - `./hello`
- Automate lots of commands using a script
- Use the shell script to run jobs

Shell Scripting

- Script: a program written for a software environment to automate execution of tasks
 - A series of shell commands put together in a file
 - When the script is executed, those commands will be executed one line at a time automatically
 - Shell script is **interpreted**, not compiled.

- The majority of script programs are “quick and dirty”, where the main goal is to get the program written quickly
 - Often, we write scripts and only use them ourselves
 - Shell scripts can be made robust so that many other people can use them over and over.

When **NOT** to use Shell Scripting...

- Selected situations:
 - Resource-intensive tasks, especially where speed is a factor (sorting, hashing, recursion [2] ...)
 - Procedures involving heavy-duty math operations, especially floating point arithmetic, arbitrary precision calculations, or complex numbers (use C++ or FORTRAN instead)
 - Complex applications, where structured programming is a necessity (type-checking of variables, function prototypes, etc.)
 - Extensive file operations required (Bash is limited to serial file access, and that only in a particularly clumsy and inefficient line-by-line fashion.)
 - Need native support for multi-dimensional arrays, data structures, such as linked lists or trees
 - Need to use libraries or interface with legacy code

```
#!/bin/bash

# My first bash script
# by Zach Byerly

echo "Hello World!"
```

```
[mtiger@mike2 training]$ bash hello_world.sh # run using bash
Hello World!
[mtiger@mike2 training]$ chmod +x hello-world.sh # make executable
[mtiger@mike2 training]$ ./hello-world.sh # execute the script
Hello World!
```


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Variables

- Variable names
 - Must start with a letter or underscore
 - Number can be used anywhere else
 - Do not use special characters such as @, #, %, \$
 - Case sensitive
 - Allowed: VARIABLE, VAR1234able, var_name, _VAR
 - Not allowed: 1var, %name, \$myvar, var@NAME, myvar-1
- To reference a variable, prepend \$ to the name of the variable
- Example: \$PATH, \$LD_LIBRARY_PATH, \$myvar etc.

Global and Local Variables

- Two types of variables:
 - Global (Environmental) variables
 - Inherited by subshells (child process, see next slide)
 - provide a simple way to share configuration settings between multiple applications and processes in Linux
 - Using all uppercase letters by convention
 - Example: `PATH`, `LD_LIBRARY_PATH`, `DISPLAY` etc.
 - `printenv/env` list the current environmental variables in your system.
 - Local (shell) variables
 - Only visible to the current shell
 - Not inherited by subshells

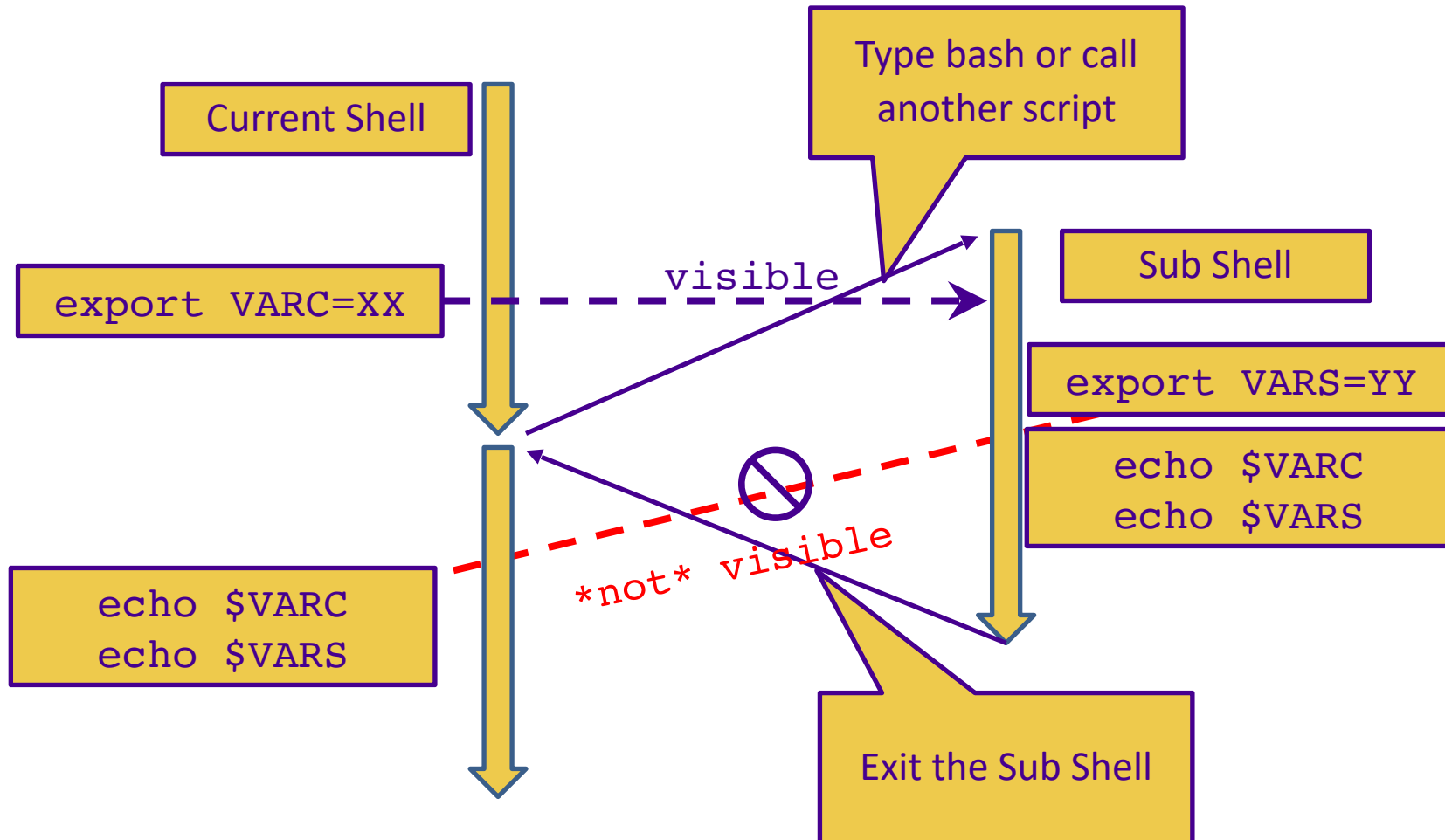
Editing Variables

- Local (Shell) variables are only valid within the current shell, while environment variables are valid for all subsequently opened shells.
- Example: useful when running a script, where exported variables (global) at the terminal can be inherited within the script.

Type	sh/ksh/bash	csch/tcsch
Shell (local)	name=value	set name=value
Environment (global)	export name=value	setenv name value

With export	Without export
<pre>\$ export v1=one \$ bash \$ echo \$v1 →one</pre>	<pre>\$ v1=one \$ bash \$ echo \$v1 →</pre>

Global & Local Variables



How to inherit variables in the script?

- Using the `source` command, it has a synonym in dot “.” (period)
- Syntax:

```
. filename [arguments]
source filename [arguments]
```

```
[mtiger@mike2 training]$ cat source_var.sh
#!/bin/bash
export myvar="newvalue"
[mtiger@mike2 training]$ bash source_var.sh
[mtiger@mike2 training]$ echo $myvar

[mtiger@mike2 training]$ source source_var.sh
[mtiger@mike2 training]$ echo $myvar
newvalue
```

List of Some Environment Variables

PATH	A list of directory paths which will be searched when a command is issued
LD_LIBRARY_PATH	colon-separated set of directories where libraries should be searched for first
HOME	indicate where a user's home directory is located in the file system.
PWD	contains path to current working directory.
OLDPWD	contains path to previous working directory.
TERM	specifies the type of computer terminal or terminal emulator being used
SHELL	contains name of the running, interactive shell.
PS1	default command prompt
PS2	Secondary command prompt
HOSTNAME	The systems host name
USER	Current logged in user's name
DISPLAY	Network name of the X11 display to connect to, if available.

Quotations

- Single quotation
 - Enclosing characters in single quotes (') preserves the literal value of each character within the quotes. A single quote may not occur between single quotes, even when preceded by a backslash.
- Double quotation
 - Enclosing characters in double quotes (") preserves the literal value of all characters within the quotes, with the exception of ' \$ ' , ' ` ' , ' \ '
- Back “quotation?”
 - Command substitution (` `) allows the output of a command to replace the command itself, enclosed string is executed as a command, almost the same as \$ ()

Quotation - Examples

```
[mtiger@mike1 ~]$ str1='echo $USER'
[mtiger@mike1 ~]$ echo "$str1"
echo $USER
[mtiger@mike1 ~]$ str2="echo $USER"
[mtiger@mike1 ~]$ echo "$str2"
echo mtiger
[mtiger@mike1 ~]$ str3=`echo $USER`
[mtiger@mike1 ~]$ echo $str3
mtiger
[mtiger@mike1 ~]$ str3=$(echo $USER)
[mtiger@mike1 ~]$ echo "$str3"
mtiger
```

Always use double quotes around variable substitutions and command substitutions: "\$foo", "\${foo}"

Special Characters

#	Start a comment line.
\$	Indicate the name of a variable.
\	Escape character to display next character literally
{ }	Enclose name of variable
;	Command separator. Permits putting two or more commands on the same line.
;;	Terminator in a case option
.	“dot” command, equivalent to source (for bash only)
	Pipe: use the output of a command as the input of another one
> <	Redirections (0<: standard input; 1>: standard out; 2>: standard error)

Special Characters

\$?	Exit status for the last command, 0 is success, failure otherwise
\$\$	Process ID variable.
[]	Test expression, eg. if condition
[[]]	Extended test expression, more flexible than []
\$(), \$ (())	Integer expansion
, &&, !	Logical OR, AND and NOT

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Integer Arithmetic Operations

Operation	Operator
Addition	+
Subtraction	-
Multiplication	*
Division	/
Exponentiation	** (bash only)
Modulo	%

Integer Arithmetic Operations

- `$((...))` or `#[...]` commands
 - `x=$((1+2))` # Addition, suggested
 - `echo $[$x*$x]` # Multiplication, deprecated
- `let` command:
 - `let c=$x+$x` # no space
 - `let c=x+x` # you can omit the \$ sign
 - `let c="x + x"` # can have space
 - `let c+=1` or `let --c` # C-style increment operator
- `expr` command:
 - `expr 10 / 2` (space required)

Note: Bash is picky about spaces!

Floating-Point Arithmetic Operations

GNU basic calculator (bc) external calculator

- Add two numbers

```
echo "3.8 + 4.2" | bc
```

- Divide two numbers and print result with a precision of 5 digits:

```
echo "scale=5; 2/5" | bc
```

- Convert between decimal and binary numbers

```
echo "ibase=10; obase=2; 10" | bc
```

- Call bc directly:

```
bc <<< "scale=5; sqrt(2)"
```

Arrays Operations

- Initialization

```
my_array=( "Alice" "Bill" "Cox" "David" )
my_array[0]="Alice";
my_array[1]="Bill"
```

- Bash supports one-dimensional arrays

- Index starts at 0
- No space around “=”

- Reference an element

```
${my_array[i]} # must include curly braces
```

```
{ }
```

- Print the whole array

```
${my_array[@]}
```

- Length of array

```
${#my_array[@]}
```


Array Operations

- Add an element to an existing array
 - `my_array=(first ${my_array[@]})`
 - `my_array=("${my_array[@]}" last)`
 - `my_array[4]=("Nason")`
- Copy the current array to a new array
 - `new_array=(${my_array[@]})`
- Concatenate two arrays
 - `two_arrays=(${my_array[@]} ${new_array[@]})`

Array Operations

- Delete the entire array
 - `unset my_array`
- Delete an element to an existing array
 - `unset my_array[0]`

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Flow Control

- Shell scripting languages execute commands in sequence similar to programming languages such as C and Fortran
 - Control constructs can change the order of command execution
- Control constructs in bash
 - Conditionals:
 - if-then-else
 - Switches: case
 - Loops: for, while, until

If Statement

- if/then construct test whether the exit status of a list of commands is **0**, and if so, execute one or more commands

```
if [ condition ]; then
    Do something
elif [ condition 2 ] ; then
    Do something
else
    Do something else
fi
```

- Strict spaces between condition and the brackets (bash)
- [[condition]]** extended test construct is the more versatile Bash version of **[condition]**, generally safer to use.

File Operations

Operation	bash
File exists	<code>if [-e test]</code>
File is a regular file	<code>if [-f test]</code>
File is a directory	<code>if [-d /home]</code>
File is not zero size	<code>if [-s test]</code>
File has read permission	<code>if [-r test]</code>
File has write permission	<code>if [-w test]</code>
File has execute permission	<code>if [-x test]</code>

Integer Comparisons

Operation	bash
Equal to	<code>if [1 -eq 2]</code>
Not equal to	<code>if [\$a -ne \$b]</code>
Greater than	<code>if [\$a -gt \$b]</code>
Greater than or equal to	<code>if [1 -ge \$b]</code>
Less than	<code>if [\$a -lt 2]</code>
Less than or equal to	<code>if [\$a -le \$b]</code>

String Comparisons

Operation	bash
Equal to	<code>if [\$a == \$b]</code>
Not equal to	<code>if [\$a != \$b]</code>
Zero length or null	<code>if [-z \$a]</code>
Non zero length	<code>if [-n \$a]</code>

Logical Operators

Operation	Example
! (NOT)	<code>if [! -e test]</code>
&& (AND)	<code>if [-f test] && [-s test]</code> <code>if [[-f test && -s test]]</code> <code>if (-e test && ! -z test)</code>
(OR)	<code>if [-f test1] [-f test2]</code> <code>if [[-f test1 -f test2]]</code>

Example 1:

```
read input
if [ $input == "hello" ]; then
    echo hello;
else echo wrong ;
fi
```

Example 2

```
touch test.txt
if [ -e test.txt ]; then
    echo "file exist"
elif [ ! -s test.txt ]; then
    echo "file empty";
fi
```

What happens after

```
echo "hello world" >> test.txt
```

Loop Constructs

- A loop is a block of code that iterates a list of commands as long as the loop control condition stays true
- Loop constructs
`for, while and until`

Example 1:

```
for arg in `seq 1 4`
do
    echo $arg;
    touch test.$arg
done
```

How to delete test files using a loop?

```
rm test.[1-4]
```

Example 2:

```
for file in `ls /home/$USER`
do
    cat $file
done
```

While Loop

- The `while` construct test for a condition at the top of a loop and keeps going as long as that condition is true.
- In contrast to a `for` loop, a `while` is used when loop repetitions is not known beforehand.

```
read counter
while [ $counter -ge 0 ]
do let counter--
    echo $counter
done
```

Until Loop

- The `until` construct test a condition at the top of a loop, and stops looping when the condition is met (opposite of `while` loop)

```
read counter
until [ $counter -lt 0 ]
do let counter--
    echo $counter
done
```

Switching Constructs -

```
#!/bin/sh
echo "Please talk to me ..."
while :
do
    read INPUT_STRING
    case $INPUT_STRING in
        hello)
            echo "Hello yourself!"
            ;;
        bye)
            echo "See you again!"
            break
            ;;
        *)
            echo "Sorry, I don't understand"
            ;;
    esac
done
echo "That's all folks!"
```

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Functions

- A function is a code block that implements a set of operations. Code reuse by passing parameters,

- Syntax:

```
function_name () {  
    command...  
}
```

- By default all variables are global.
- Modifying a variable in a function changes it in the whole script.
- Create a local variables using the local command, which is invisible outside the function

```
local var=value  
local varName
```

Pass Arguments to Bash Scripts

- Note the difference between the arguments passed to the script and the function.
- All parameters can be passed at runtime and accessed via `$1`, `$2`, `$3...`, add `{}` when `>=10`
- `$0`: the shell script name
- Array variable called `FUNCNAME` contains the names of all shell functions currently in the execution call stack.
- `$*` or `$@`: all parameters passed to a function
- `$#`: number of positional parameters passed to the function
- `$?`: exist code of last command
- `$$`: PID of current process

Function example

```
#!/bin/bash
```

```
func_add () # define a simple function
```

```
{
```

```
    local x=$1      # 1st argument to the function
```

```
    local y=$2      # 2nd argument to the function
```

```
    result=$(( x + y ))
```

```
    # echo "result is: " $result
```

```
}
```

```
a=3;b=4
```

```
echo "a= $a, b= $b"
```

```
result="nothing"
```

```
echo "result before calling the function is: " $result
```

```
func_add $a $b # note this is arguments to the function
```

```
echo "result by passing function arguments is: " $result
```

```
func_add $1 $2 # note this is command line arguments
```

```
echo "result by passing command line arguments is: "
```

```
$result
```

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(grep, sed, awk)***

Advanced Text Processing Commands

- `grep`
- `sed`
- `awk`

- **grep**: Unix utility that searches a pattern through either information piped to it or files.
- **egrep**: extended grep, same as `grep -E`
- **zgrep**: compressed files.
- **Usage**: `grep <options> <search pattern> <files>`
- **Options**:
 - `-i` ignore case during search
 - `-r, -R` search recursively
 - `-v` invert match i.e. match everything except *pattern*
 - `-l` list files that match *pattern*
 - `-L` list files that do not match *pattern*
 - `-n` prefix each line of output with the line number within its input file.
 - `-A num` print *num* lines of trailing context after matching lines.
 - `-B num` print *num* lines of leading context before matching lines.

grep Examples

- Search files containing the word `bash` in current directory

```
grep bash *
```

- Search files NOT containing the word `bash` in current directory

```
grep -v bash *
```

- Repeat above search using a case insensitive pattern match and print line number that matches the search pattern

```
grep -in bash *
```

- Search files not matching certain name pattern

```
ls | grep -vi fun
```

grep Examples

```
100 Thomas Manager Sales $5,000
200 Jason Developer Technology $5,500
300 Raj Sysadmin Technology $7,000
500 Randy Manager Sales $6,000
```

- grep OR

```
grep 'Man\|Sales' employee.txt
-> 100 Thomas Manager Sales $5,000
    300 Raj Sysadmin Technology $7,000
    500 Randy Manager Sales $6,000
```

- grep AND

```
grep -i 'sys.*Tech' employee.txt
-> 100300 Raj Sysadmin Technology $7,000
```


sed

- "stream editor" to parse and transform information
 - information piped to it or from files
- line-oriented, operate one line at a time and allow regular expression matching and substitution.
- *s* substitution command

sed commands and flags

Flags	Operation	Command	Operation
-e	combine multiple commands	s	substitution
-f	read commands from file	g	global replacement
-h	print help info	p	print
-n	disable print	i	ignore case
-v	print version info	d	delete
-r	use extended regex	G	add newline
		w	write to file
		x	exchange pattern with hold buffer
		h	copy pattern to hold buffer
		;	separate commands

sed Examples

```
#!/bin/bash  
  
# My First Script  
  
echo "Hello World!"
```

sed Examples

- Delete blank lines from a file

```
sed '/^$/d' hello.sh
```

```
#!/bin/bash
# My First Script
echo "Hello World!"
```

- Delete line n through m in a file

```
sed '2,4d' hello.sh
```

```
#!/bin/bash
echo "Hello World!"
```

- Add flag -e to carry out multiple matches.

```
cat hello.sh | sed -e 's/bash/tcsh/g' -e 's/First/Second/g'
#!/bin/tcsh
# My Second Script
echo "Hello World!"
```

- Alternate form

```
sed 's/bash/tcsh/g; s/First/Second/g' hello.sh

#!/bin/tcsh
# My Second Script
echo "Hello World!"
```

- The default delimiter is slash (/), can be changed

```
sed 's:/bin/bash:/bin/tcsh:g' hello.sh

#!/bin/tcsh
# My First Script
echo "Hello World!"
```

sed Examples

- Replace-in-place with a backup file

```
sed -i.bak ' /First/Second/i' hello.sh
```

- echo with sed

```
$ echo "shell scripting" | sed "s/[si]/?/g"  
$ ?hell ?cr?pt?ng
```

```
$ echo "shell scripting 101" | sed "s/[0-9]/#/g"  
$ shell scripting ###
```

awk

- The `awk` text-processing language is useful for tasks such as:
 - Tallying information from text files and creating reports from the results.
 - Adding additional functions to text editors like "vi".
 - Translating files from one format to another.
 - Creating small databases.
 - Performing mathematical operations on files of numeric data.
- `awk` has two faces:
 - It is a utility for performing simple text-processing tasks, and
 - It is a programming language for performing complex text-processing tasks.

How Does awk Work

- **awk** reads the file being processed line by line.
- The entire content of each line is split into columns with space or tab as the delimiter.
- **\$0** Print the entire line
- **\$1, \$2, \$3, ...** for each column (if exists)
- **NR** number of records (lines)
- **NF** number of fields or columns in the current line.
- By default the field delimiter is space or tab. To change the field delimiter use the **-F<delimiter>** command.


```
uptime
```

```
11:18am up 14 days 0:40, 5 users, load average: 0.15, 0.11,  
0.17
```

```
uptime | awk '{print $0}'
```

```
11:18am up 14 days 0:40, 5 users, load average: 0.15, 0.11,  
0.17
```

```
uptime | awk '{print $1,NF}'
```

```
11:18am 12
```

```
uptime | awk '{print NR}'
```

```
1
```

```
uptime | awk -F, '{print $1}'
```

```
11:18am up 14 days 0:40
```

```
for i in $(seq 1 3); do touch file${i}.dat ; done
```

```
for i in file* ; do
```

```
> prefix=$(echo $i | awk -F. '{print $1}')
```

```
> suffix=$(echo $i | awk -F. '{print $NF}')
```

```
> echo $prefix $suffix $i; done
```

```
file1 dat file1.dat
```

```
file2 dat file2.dat
```

```
file3 dat file3.dat
```

Getting Help

- User Guides
 - LSU HPC: <http://www.hpc.lsu.edu/docs/guides.php#hpc>
 - LONI: <http://www.hpc.lsu.edu/docs/guides.php#loni>
- Documentation: <http://www.hpc.lsu.edu/docs>
- Archived tutorials: <http://www.hpc.lsu.edu/training/archive/tutorials.php>
- Contact us
 - Email ticket system: sys-help@loni.org
 - Telephone Help Desk: 225-578-0900